Dex Workaround Sheet

If you find a glitch, send me a message on Twitter with some details and I'll add it to the list!

Problem	Description	Example	Workaround	Fixed Example
[k s i:] F#2 and below	Sounds filtered until the [i:] stationary takes over playback.	Sexy - [s e k] [s i:]	Replace with [kh s i:] as needed.	[s e kh] [s i:]
[dZ V] B2 and below, *most notable between B2 and G2*	[dZ] sounds like it's being pronounced twice.	Just - [dZ V s t]	Increase velocity of affected note.	N/A
[D {] from C2 and above	The sound "whines" for a split second as the [D] transitions to [{]. *This won't bother everyone, and should be adjusted to preference..*	That - [D { t]	Replace {D] with [T] and adjust velocity as desired.	[T { t]
[s I]	The [I] will generate two noises. One is closer to [i:], and the other is closer to [e].	Sin / Seen - [s I n] This example features two words, demonstrating the [I] inconsistency.	If an "ih" sound is desired, replace [I] with [e]. If an "ee" sound is desired, replace [I] with [i:].	[s e n] **OR** [s i: n]
Extending a note using the combination [- l d] from F#2 down, **with no succeeding notes within a 16th**	The [d] will not be pronounced, or near inaudibly.	World + extension - [w @r] [- l d]	Replace [d] with [dh] **OR** Add [h] or [h\] to preference at the end.	[w @r] [- l dh] **OR** [w @r] [- l d h] **OR** [w @r] [- l d h\]